



```
from turtle import *
```

```
def cantor(bok, n):
```

```
    if n==0:
```

```
        fd(bok);return
```

```
    cantor(bok/3, n- 1)
```

```
    pu(); fd(bok/3);pd()
```

```
    cantor(bok/3, n- 1)
```

```
def rysujCantora(szerokosc, stopien):
```

```
    pu();bk(szerokosc//2);pd()
```

```
    for i in range (stopien):
```

```
        cantor(szerokosc, i)
```

```
        pu();bk(szerokosc);
```

```
        lt(90);bk(10);rt(90);pd()
```

```
speed(0);rysujCantora(500, 6)
```

```
from turtle import *
```

```
def drzewo (stopień, wielkość):
```

```
    if stopień==0:
```

```
        stamp()
```

```
        return
```

```
    width (1*stopień)
```

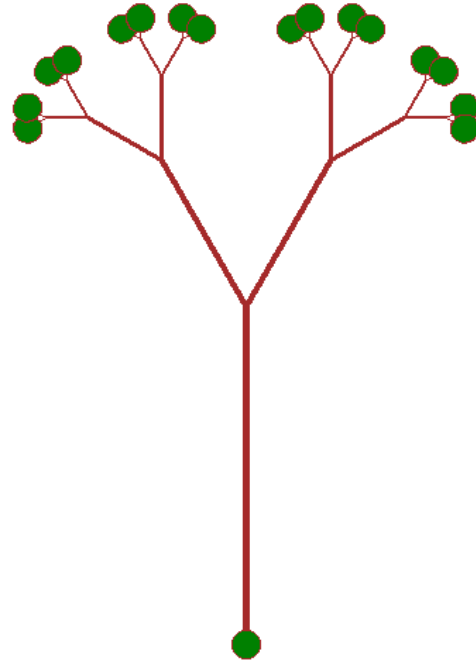
```
    fd(wielkość); lt(30)
```

```
    drzewo(stopień-1,wielkość/2)
```

```
    rt(60)
```

```
    drzewo(stopień-1,wielkość/2)
```

```
    lt(30); bk(wielkość)
```



```
def RysujDrzewo(stopień):
```

```
    pu(); home(); seth(90); bk(240); pd()
```

```
    pencolor('brown'); shape('circle');
```

```
    fillcolor('green')
```

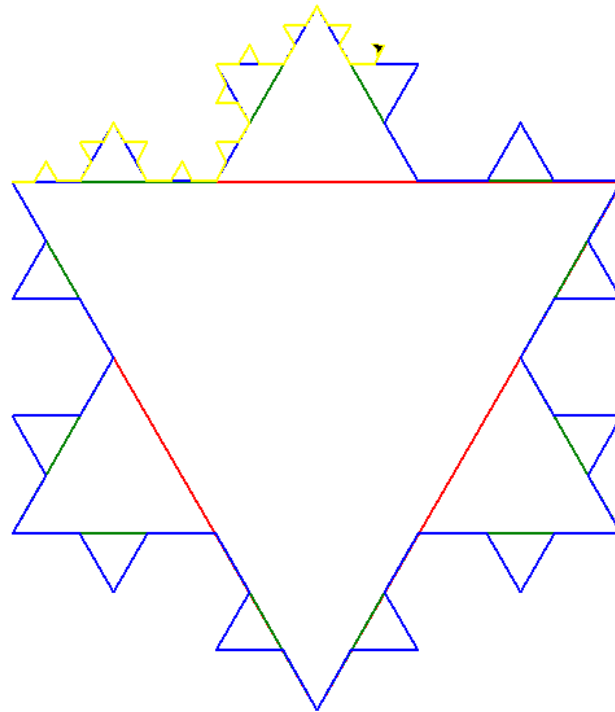
```
    drzewo(stopień, 240)
```

```
RysujDrzewo(5)
```

```

from turtle import *
a=["red", "green", "blue", "yellow", "purple", "pink"]
pensize(2)
def koch(bok, n):
    if n==0:
        fd(bok);return
    koch(bok/3, n - 1)
    lt(60)
    koch(bok/3, n - 1)
    rt(120)
    koch(bok/3, n - 1)
    lt(60)
    koch(bok/3, n - 1)

```



```

def s_kocha(bok,n):
    if n == -1:
        return
    for i in range(3):
        koch(bok,n);rt(120)

```

```

def rys_s_kocha(trasa,ile):
    for i in range(ile):
        pencolor(a[i])
        begin_fill()
        pu();goto(-trasa/2,trasa/4);pd()
        s_kocha (trasa,i)
        #end_fill()

```

```

rys_s_kocha(470,5)

```

```
from random import *
```

```
from turtle import *
```

```
a=["red", "green", "blue", "yellow", "purple","pink"]
```

```
pensize(2)
```

```
def peano(n, bok):
```

```
    if n==0:
```

```
        fd(bok);return
```

```
    peano(n- 1, bok//3)
```

```
    lt(90)
```

```
    for i in range(3):
```

```
        peano(n- 1, bok/3)
```

```
        rt(90)
```

```
    for i in range(3):
```

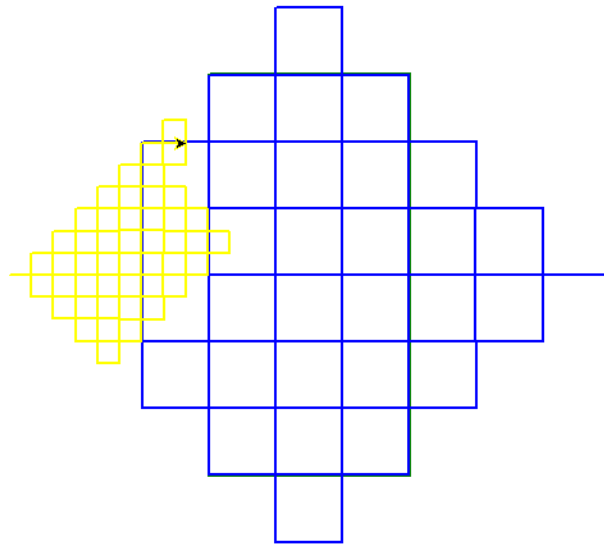
```
        peano(n- 1, bok/3)
```

```
        lt(90)
```

```
    peano(n- 1, bok/3)
```

```
    rt(90)
```

```
    peano(n- 1, bok/3)
```



```
def rysPeano(ile, trasa):
```

```
    for i in range(ile):
```

```
        pencolor(a[i])
```

```
        begin_fill()
```

```
        pu();goto(-trasa/2,0);pd()
```

```
        peano (i, trasa)
```

```
        #end_fill()
```

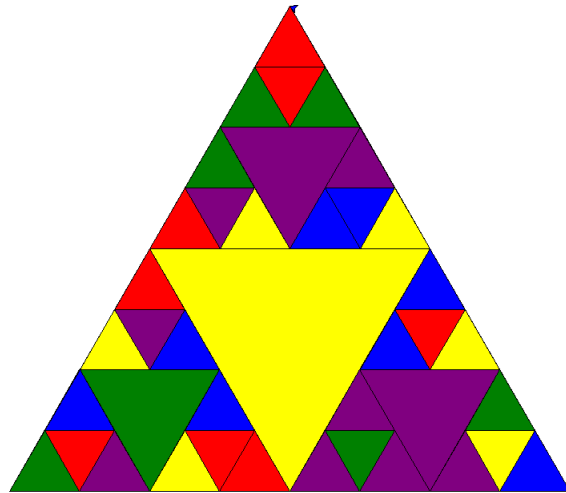
```
rysPeano(5, 470)
```

```

from turtle import *
from random import *

def sierp(bok, n):
    a=["red", "green", "blue", "yellow", "purple"]
    if n==0:
        shuffle(a)
        fillcolor(a[0])
        begin_fill()
        for i in range(3):
            fd (bok);lt (120)
        end_fill()
        return
    for i in range(3):
        sierp(bok/2, n - 1);fd(bok);lt(120)

```



```

def rysuj_sierp(bok, n):
    pu();goto(-bok/2, -2*bok/5) ;pd()
    for i in range(n):
        sierp(bok, i)

rysuj_sierp(700, 4)

```

```
from turtle import *
```

```
def kwadrat(bok):
```

```
    for i in range(4):
```

```
        fd(bok);lt(90)
```

```
def dywanSierpinskiego(n, bok):
```

```
    if n == 0:
```

```
        fillcolor("yellow")
```

```
        begin_fill()
```

```
        kwadrat(bok);
```

```
        end_fill();return
```

```
    fillcolor("red")
```

```
    begin_fill()
```

```
    for i in range(4):
```

```
        for j in range(2):
```

```
            dywanSierpinskiego(n - 1, bok / 3);fd(bok / 3)
```

```
            fd(bok / 3);lt(90)
```

```
    end_fill()
```

```
for i in range(3):
```

```
    pu(); goto(-243, -243);pd();dywanSierpinskiego( i , 486)
```

